Take a reinforcement of regular armies. Spend 1/3 of available armies to attack an opponent with the fewest armies.

Take a reinforcement of regular armies. Spend 1/2 of all available armies to capture the closest continent with the fewest enemy armies.

Take a reinforcement of armies, taking as many elite armies as possible. Spend all reinforcements taking over a territory with high strategic value and the fewest troops.

Take a reinforcement of armies, taking as many elite armies as possible. Spend all available reinforcements attacking the nation with the most armies at their weakest available territory.

Take a reinforcement of regular armies. Take over a territory nearest to the nation's largest troop stockpile.

Take a reinforcement of regular armies. Take over one territory of little strategic value and the fewest enemy troops. Take a card and wait.

Take a reinforcement of regular armies. Spend all available reinforcements expanding the boarder of the nation. If the Nation has a territory card, direct this expansion toward the closest held

card.

Place one civilian token next to an existing civilian territory in a territory that is guarded by the most armies. If there is an unclaimed territory to expand into, do so.

existing civilian territory in a territory that is guarded by the most armies. If the nation has a territory card along it's borders expand towards it using 1/2 of available armies.

Place one civilian token next to an

Take a reinforcement of regular armies. Distribute the reinforcements as evenly as possible on civilian territories and end your turn.

Take a reinforcement of regular armies. Reinforce the most active front with the new armies and end your turn.